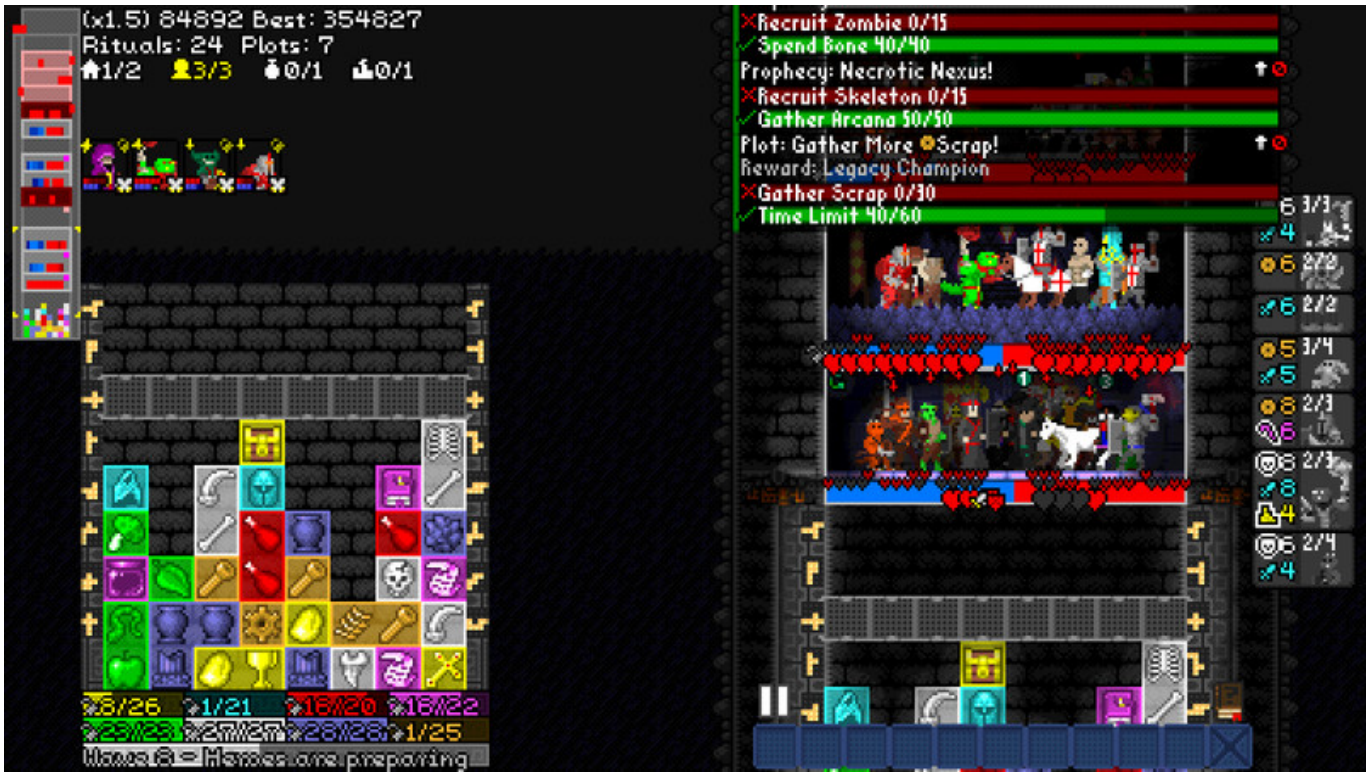
Tomb Of Tyrants Crack Graphics Fix



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About This Game

The Hook:

Claim and defend the titular Tomb against waves of greedy adventurers by matching tiles to construct and fill your deadly dungeon with traps, minions, and more! In an unorthodox blend of *Tetris* and *Dungeon Keeper*, clearing tiles rewards you with resources and space for vertical expansion, putting distance and dangers between invading hero-types and your squishy Tyrant.

The Rundown:

- A unique blend of tower-defense strategy, simulation, RPG, and puzzling!
- Slick, simple, and frenetic matching mechanics, where reflexes and planning are both rewarded!
- Lovingly pixeled characters, settings, and items!
- Single-sitting sessions with long-term unlocks, gradually taking your game from newbie-friendly to deep and cerebral!
- Tons of diverse floors, items, minions, heroes, and more, to discover and exploit--And more to come!
- Tactically emergent gameplay, spawning new strategies and builds as your game evolves!

- Frequent updates and direct responses to player feedback!

The Future:

Tomb of Tyrants is a mechanically refined and creatively flexible title with a lot of room for expansion. It may no longer be an Early Access title, but it remains in a very active development cycle, which has drastically improved mechanics and more than doubled the game's content since release! I, Jake Huhman, have been listening and responding to your posts, screenshots, reviews, and friend requests, because I want the community to continue to hold tremendous influence over the game's future! Thank you for all of your comments, suggestions, and support!

Title: Tomb of Tyrants
Genre: Casual, Indie, Strategy
Developer:
Jake Huhman
Publisher:
Jake Huhman
Release Date: 25 Jun, 2015

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Minimum:

OS: Windows XP or Later

Memory: 1 GB RAM

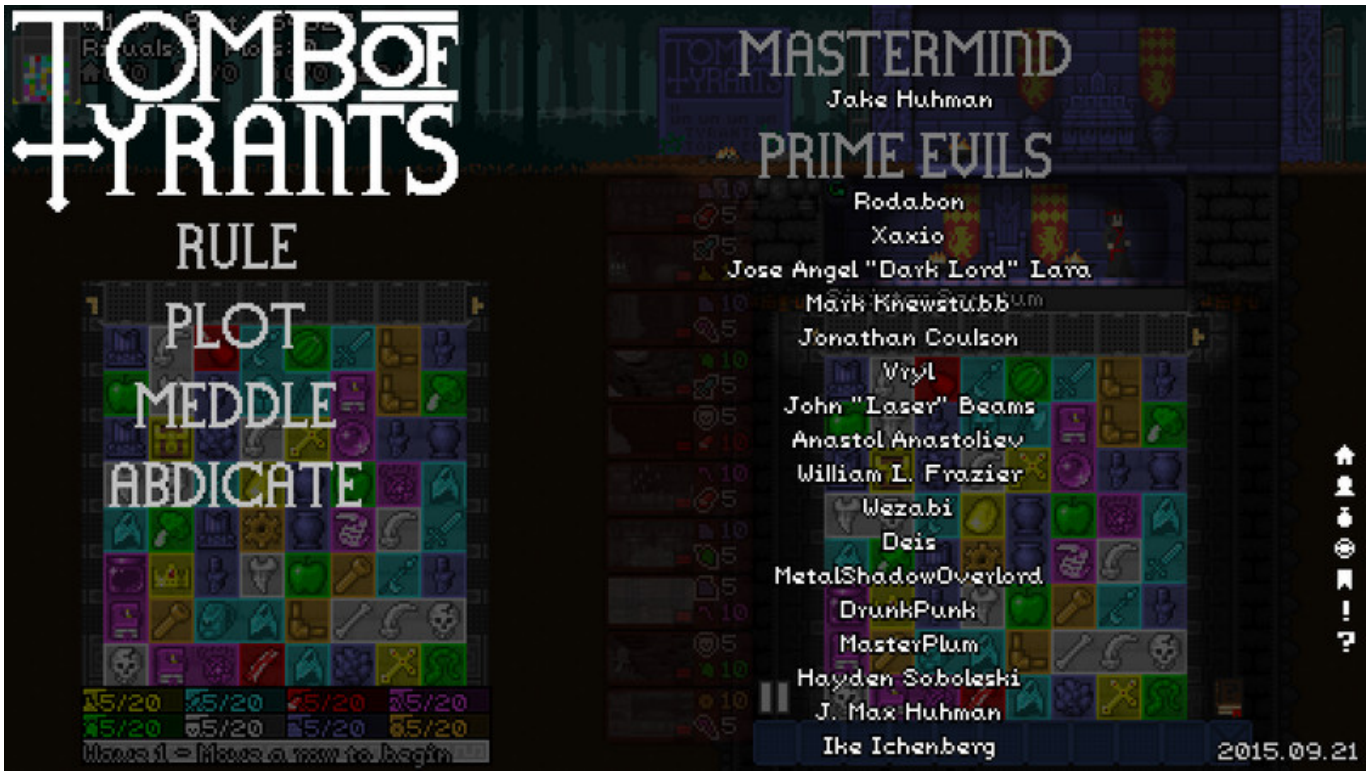
Graphics: Pixel Shader 2.0

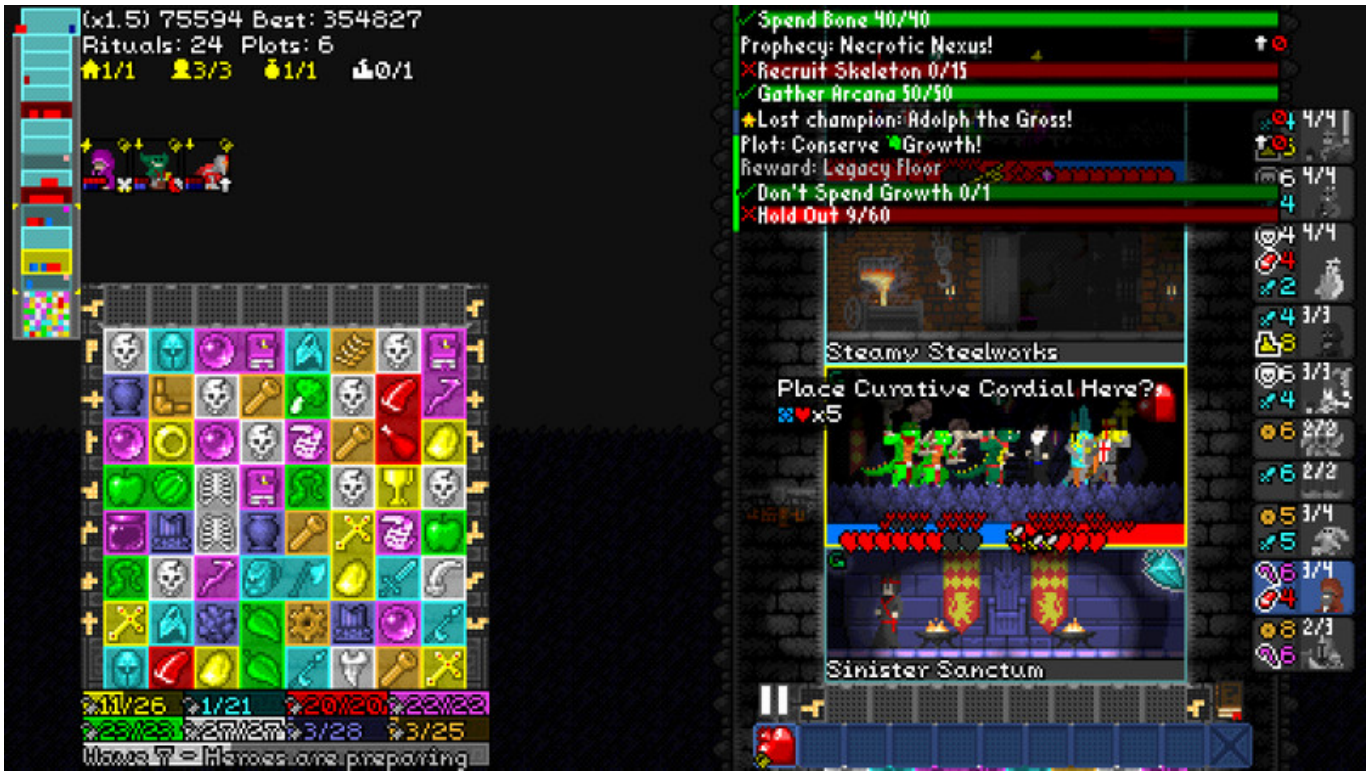
Storage: 200 MB available space

Additional Notes: Java 1.6

English

(x1.5) 32801 Best: 354827
Rituals: 16 Plots: 3
Prophecy: Slithering Sluice!
Recruit Slime 0/8
Defeat Heroes 9/15
Garfield the Rapacious
for 1
Requires
Patrol
"Most adventurers have never even seen a standard-size rat."
-J. Hubman
Garfield the Rapacious
Champion
Warped Warrens
Slimy Sewer
Heroes 4 Heroes are gathering


TOMB OF TYRANTS
RULE
PLOT
MEDDLE
ABDICATE
MASTERMIND
Jake Huhman
PRIME EVILS
Rodabon
Xaxio
Jose Angel "Dark Lord" Lara
Mark Knewstubb
Jonathan Coulson
Vryl
John "Laser" Beams
Anastol Anastoliev
William L. Frazier
Wezabi
Deis
MetalShadowOverlord
DrunkPunk
MasterPlum
Hayden Sobolesk
J. Max Huhman
Ike Ichenberg
2015.09.21


(x1.5) 75594 Best: 354827
Rituals: 24 Plots: 6
Spend Bone 40/40
Prophecy: Necrotic Nexus!
Recruit Skeleton 0/15
Gather Arcana 50/50
Lost champion: Adolph the Gross!
Plot: Conserve Growth!
Reward: Legacy Floor
Don't Spend Growth 0/1
Hold Out 9/60
Steamy Steelworks
Place Curative Cordial Here?
x5
Sinister Sanctum
Heroes are preparing

mac version

the steam spring clean got me to try this game again and it still crashes for no reason after just a few minutes of play.

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